



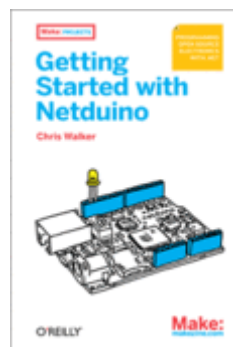
[Mise à jour le 8/4/2019]

Programmation orientée objet en C#



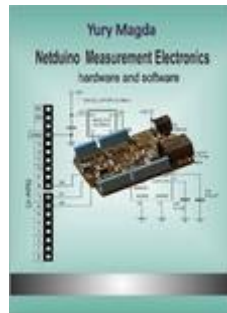
Ce livre est une introduction à la programmation orientée objet. Il présente de manière progressive et illustrée les concepts essentiels et les savoir-faire associés. — **Baptiste Pesquet**

Getting Started with Netduino



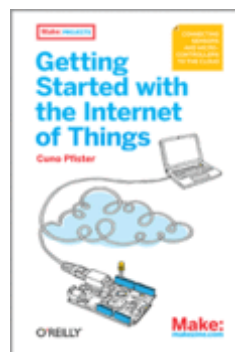
Start building electronics projects with Netduino, the popular open source hardware platform that's captured the imagination of makers and hobbyists worldwide. This easy-to-follow book provides the step-by-step guidance you need to experiment with Netduino and the .NET Micro Framework. **Chris Walker**

Netduino Measurement Electronics (hardware and software)



This book is a practical guide which can help the C# developers to build measurement and control systems based upon popular Netduino boards. **Yuri Magda**

Getting Started with the Internet of Things



What is the Internet of Things? It's billions of embedded computers, sensors, and actuators all connected online. If you have basic programming skills, you can use these powerful little devices to create a variety of useful systems—such as a device that waters plants when the soil becomes dry. This hands-on guide shows you how... **Cuno Pfister**

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